



# CANBERRA HIGH SCHOOL - Technology Learning overview for Term 3

## Subject: Graphic Design

During Term 3, students will learn, discover and develop skills in graphic design including the use of Adobe InDesign and Adobe Illustrator, project management and documentation. This term will be based around students preparing working as a graphic designer for a team based on the F1 in Schools competition.

Week	Topic	Content/Activity/Tasks
1- July 20	Introduction	Introduction to the course
2- July 27	Principles of Graphic Design	Introduction to the basics principles of graphic design and Adobe InDesign
3- August 3		Continuing principles of graphic design and Adobe InDesign
4- August 10	Brand Identity and Portfolio Design	Developing a brand identity for an F1 team
5- August 17		Development of a Portfolio template based on the brand identity
6- August 24		Introduction to Logos
7- August 31	Adobe Illustrator	Introduction to Adobe Illustrator
8- September 7		Logo creation in Adobe Illustrator
9- September 14	Blender	Introduction to Blender
10- September 21		Render a car